



MEMORANDUM

DATE: June 23, 2017
TO: Mayor & Council Members
FROM: Mike Anderson, Assistant to the City Manager
SUBJECT: City Manager's Report

Old TH HWY 14/Elm Ave Update

Please see attached document

Waseca Area Events

June 23-24

Waseca's Little Rascals in The Adventures of Rose Red

7:00 PM June 23, 2:00 PM June 24

Central Building Auditorium

501 E. Elm Ave,

June 24

Waseca Firefighters Relief Association Annual Fish Fry (**see attached for more information**)

4:00 PM - 9:00 PM

Waseca Fire Station (North doors)

303 S. State St

June 25

M & M Night

5:00 PM - 8:00 PM

Faith United Methodist Church

801 4th Ave. NE

June 27 - June 30

Summer Art Camp

11:00 AM

Waseca Art Center

200 North State Street

June 27

Waseca Public Library Summer Concert Series - Dick Kimmel & Co

7:00 PM

Trowbridge Park

Events courtesy of Waseca Area Chamber of Commerce

<http://www.wasecachamber.com/events/>

Waseca Library Events

Kindness Crafts

Make wish bracelets, Miss Rumphius lupines, and more as kindness projects in your community at Waseca Public Library on June 26th at 10 am. Free and geared towards ages 2-12.

Upcycle!

Repurpose discarded household objects to create super awesome magazine art and recycled robots at Montgomery Public Library on June 27th at 10 am or Le Sueur Public Library on June 28th at 10 am. Registration is required at this free event.

Level Up: Engineering Extravaganza

Think creatively to solve building challenges at Waseca Public Library on June 29th at 11 am. This free event is geared for ages 7-12. Due to limited space, registration is required. Stop by the Library to register or call 507-835-2910.

Sponsored by the E.F. Johnson Foundation.

Privacy and Security on the Internet

Learn how to keep your personal information secure on the internet. This class covers best practices, email security, social media privacy settings, and more at 12 pm on June 29th at Waseca Public Library.

Please contact Waseca Public Library (507-835-2910 or mwhite@tds.lib.mn.us) with questions.